

EDUCATION	RMIT University, Melbourne Sep 2023 – July 2026	Bachelor of Design (Digital Media) Specialisation: UI/UX and Motion Design GPA: 3.8/4
	UTS College Sydney, New South Wales Sep 2022 – July 2023	Diploma of Design and Architecture (Accelerated) Dean's Merit Prize (\$5,000) GPA: 6.5/7
EXPERIENCE	AEK Media Junior Digital Designer Sep 2023 – Mar 2024	Designed and shipped product interfaces for a PLM software startup, contributing to a scalable design system and producing 15+ Figma assets daily across web layouts, social graphics, and ads.
	AEK Media UI/UX Design Intern July 2023 – Sep 2023	Rapidly upskilled to expert-level Figma proficiency within 2 months . Conducted QA reviews of existing interface designs, identifying usability issues and proposing improvements to enhance user experience.
ACADEMIC PROJECTS	Search Sensei UX Lead Mar 2026 – June 2026	Led design end-to-end for a real-client capstone, building an AI knowledge-discovery platform for Search Sensei's CEO. Drove a 3-person team through research, wireframing, and high-fidelity prototype to a production-ready developer handoff. Designed a dual-mode experience (AI + traditional) tackling trust, transparency, and information overload. Awarded High Distinction.
	Chinatown Melbourne UX Lead + Project Manager Aug 2024 – Oct 2024	Led a 4-member cross-disciplinary team over 6–8 weeks, managing the full project lifecycle across Figma, After Effects, and Premiere Pro. Facilitated weekly client check-ins and feedback loops to ensure stakeholder alignment throughout. Awarded High Distinction (95/100) , with the lecturer praising the concept as "industry-ready" and the ability to "bring the best out in your team."
SKILLS	Softwares	Figma, Figjam, Framer, Miro, After Effects, Claude
	Technical & Languages	HTML/CSS, JavaScript, React, Next.js, Git